

### Pre-game Referee Instruction Card

- Teams, age, skill level
- Check players, rosters, ID cards, ball(s)
- Field Conditions
  - Diagonal to be used
  - Check nets and goals
- AR Priority: Goal judge
  - Goal signal
  - No-goal signal
- AR Priority: Offside Judge
  - Stay with 2<sup>nd</sup> to last defender or ball
  - Wait for participation
  - Hold signal
    - Whistle
    - Wave off
    - Possession change
  - Through-ball signal (personal preference; no official signal)
- Restart positions and responsibilities
  - Kick-off
  - Throw-in
  - Goal kick
  - Free kick near goal
  - Penalty kick
    - Goal Signal
    - GK off line signal
- Fouls and Misconduct
  - When referee has not seen foul or misconduct
    - "IF you think I could see it, don't flag it. IF you think I couldn't see it, flag it." – Ken Aston
- When AR has better position
- Behind referee
  - Any fouls or misconduct
  - Seriousness of fouls or misconduct
  - Should a card be issued
- Signal
  - Rattle and direction
  - Indirect
  - Inside penalty area
- Substitutions
  - Frequency
  - Signal and procedure
- Player violence
  - Come onto field
  - Take numbers
- Additional Instructions
  - Frequent eye contact
    - Every ball out of play
    - Watch for signals from referee
  - Senior AR
  - Back-up time
    - Length of half
    - Length of OT
    - Stoppage in time signal (eye contact first)
  - Mirror unseen signals
  - Ball still in play signal
  - Procedures in case of tie
- Ask ARs for questions
- **HAVE FUN!!**

Be **SAFE**, Be **FAIR** and Have **FUN!**